

[LBRY Download](#) [Use on Web \(lbry.tv\)](#) [Community](#) [lbry.org](#) Meet, chat, and party in the heart of the LBRY community. [YouTube Partner Program](#) Sync your content instantly and start earning [Frequently Asked Questions](#) Got questions? We probably have answers! [Blockchain Explorer](#) Look up transactions and claims on the LBRY blockchain

Social

[Company](#) [@lbry on LBRY](#) Everything about LBRY, from LBRY, on LBRY [Company News](#) The latest from the LBRY team [The Team](#) Meet the people building LBRY and why they're doing it [Roadmap](#) The next steps in our journey [Contact](#) Have a question or want to connect with the LBRY, Inc. team? [Credit Reports](#) Quarterly reports on LBRY's blockchain assets [Developers](#) [LBRY.tech](#) Find a technical overview, specification, APIs, and more [Follow @lbrytech on LBRY](#) From the devs, for the devs. [The Spec](#) Read a formal technical description of how LBRY works [GitHub](#) All LBRY code is public and open-source [Contributor's Guide](#) Become a contributor to the LBRY project [Search lbry.tv](#) [Menu](#) [Open LBRY](#)

Development and Community Update February 2018

Tom Zarebczan • Mar 1 2018

In December, we published the [first ever LBRY Development and Community update](#) and followed up with another for [January 2018](#) - be sure to check both out if you missed them! We will continue these updates at the beginning of each month to keep each and every LBRYian up to date on our quest to revolutionize content discovery, sharing and monetization! To read all of our updates, please visit [our Development and Community Update archive](#).

Please take a moment to read our [Looking Back and Moving Forward: LBRY in 2017/2018](#) blog post and check out our [roadmap](#).

Before diving in, we want to let everyone know that we'll be hosting a **live Ask me Anything event** with our CEO Jeremy Kauffman next **Friday (3/9) at 5:30 PM ET** on Twitter and Reddit. This will be the first live stream from our office, so please bear with us through any technical difficulties. Join us on the [LBRY subreddit](#) and use #lbryAMA on [Twitter](#), and bring some friends who have burning questions about LBRY!

To skip the tech stuff and see what's happened and what's next in the LBRY community, click the link below. Otherwise, read on!

[Skip to Community Happenings](#)

Development Updates

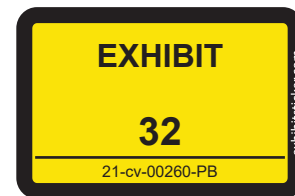
All of our code is open source and available on [GitHub](#). Are you a dev and want to find out more? Check out our [general contributing guide](#) and our LBRY App specific contributing [document](#). Please be patient with us while we improve our technical documentation. Our plan is to create a technical reference site which will be developer focused at <https://lbry.tech> which will also include a StackExchange like a forum for Q&A/troubleshooting.

App and Protocol Summary

As you may know from our previous updates, the LBRY app is undergoing a redesign which is taking up a large chunk of the team's time but the app team is aiming to release a patch to version 0.20 which brings a few bug fixes, an updated LBRY protocol version and possibly a new feature or two (spee.ch thumbnail uploads from within the app, automated subscription downloads).

On the app side, bug fixes will include: 1) the sorting of published claims, 2) video player issues where content does not play on the first attempt, 3) app state will be saved when closing LBRY to tray, 4) disabling of drag and drop of files into the app, 5) poor error messages when publishing and 6) start time of night mode.

The 0.19 LBRY protocol update is in the final stages of testing and will also include many bug fixes and enhancements. See a full changelog of the [current release candidate](#) for details. Some of the highlights are: 1) better tracking of edited claims for both publishers and downloaders, 2) ability to automatically renew expiring claims, 3) ability to update claims if your current LBC balance doesn't cover the claim amount (it will use the claim amount in the calculation), 4) ability to re-download content at updated claims, 5) improved startup performance, 6) a single database for claim and file information, 7)



transaction list to include abandon claim information and 8) smarter wallet address reuse and fixing bugs where addresses were created incorrectly.

After this round of protocol enhancements, the team will be focusing on improving resolve (a process by which claims are looked upon the blockchain) and download performance, availability in the LBRY Peer to Peer layer and blockchain sync optimizations.

Stay tuned for an updated version of the LBRY app next week! In the meantime, you can download the current version [here](#) if you don't have it installed already!

App Redesign

The LBRY App redesign continues to make great progress you can follow along on [GitHub](#) for the latest status and updates. The latest focus has been on refactoring the inner workings of the Publish page into a more optimized version using the React framework. We also have a community member, @btzr, who is helping out in migrating the dark theme into the new design.

Want to explore a web-based prototype of the new LBRY app design? Head over to <https://design.lbry.com> to get a preview of what's to come. This page works best on a Desktop but may display correctly in landscape mode on mobile. *Please note: some of the design features like notifications and commenting are still experimental and most likely will not roll out with the first iteration of the re-design as they require additional support from the protocol to work properly.*

Subscription Enhancements in Progress

A new round of enhancements to the Subscription feature is being developed. The goal is to increase interactivity, engagement and notification for users who subscribe to channels on LBRY. This will include an option to automatically download new content as it is added to a channel as well as notification features within the app and email. Have questions or comments, drop us a line on the [GitHub issue](#).

LBRY Mobile for Android

LBRY recently worked with a user interface designer who came up with a very nice and simple design prototype, check out the video below for a preview. The process of incorporating this prototype into React Native code is underway. To solve delays deploying the app changes, we had to come up with a way to build the UI and daemon separately, such that the React Native app can be reloaded without having to rebuild the daemon each time (slow!). This enables testing the UI changes relatively quickly against any stable or development build of the daemon. There is a good chance that we will have a basic working mobile Android app in a few weeks!

spee.ch Update

Spee.ch is now using React! As spee.ch began to grow, we soon realized that in order to provide a robust front-end experience we would need more flexibility in the way we build that experience. With that goal in mind, we spent the past few weeks converting the front end code from static handlebars templates to a full-fledged React app. This will allow us to do a lot more with efficiently reusing components, building more robust tools for users, and hopefully makes the code base more accessible to community developers who are already using the popular React framework. As part of this transition, we also converted some of the back end code to perform server-side rendering and updated the API endpoints.

Automated Testing and Coding Tests

As part of our push for improving scaling and overall performance, reliability and availability of the LBRY protocol we've been putting a lot of effort into increasing code coverage (lines of code covered by automated tests) and the sophistication of our integration testing. For example, improve the distributed file sharing protocol we created network models with simulated adverse conditions and then analyzed how LBRY DHT responds to these conditions. Many bugs have been fixed, and improvements developed as a result of this work; the best part is that we're doing this in an automated fashion, so we'll know instantly when any regressions happen and fix them before deploying new code. Unit testing for blockchain, wallet and other common use cases has also been expanding.

Community Happenings

If you aren't part of our Discord community yet, [join us](#) anytime and say hello! Our community allows LBRYians to interact with the team directly and for us to engage users in order to grow the LBRY platform.

LBRY Team Expands - Protocol Developer!

Great news, our [team](#) is expanding! We've recently hired an additional LBRY protocol developer who will be helping Jack and Kay on improving functionality and performance in LBRY's core component. We are excited to have Lex on board! Welcome him to the team by saying hello to [@eukreign](#) on [Discord](#).

LBRY Merchandise Store

On Valentine's day, LBRY officially launched its at-cost merchandise store through [Shopify](#) on Discord chat where five lucky community members were sent free merch during an initial giveaway contest. The link was later shared on Reddit and Social media where a few fans have already shared their swag photos. Special thanks to community member [@TheSethser](#) for helping us get this project off the ground and for the awesome design work!

We will tip LBC if you tag us on Twitter or Facebook with a picture of you rocking LBRY swag. Please upload to [spee.ch](#) and share the post on [Discord](#) or [Reddit](#) to claim your reward. Thanks for your support in spreading LBRY love!

Blockchain Security and Economics

Over the last few months, we've noticed that the LBRY mining hash rate has gone up significantly due to the manufacturing of FPGA (specialized mining hardware) and we've noticed our [community](#) has their concerns about centralization as well. We will be addressing the general blockchain security and economics discussion with a blog post that explains our take and potential solutions.

Youtube Sync Site Almost Ready!

Our revamped YouTube sync page (replacing [this one](#)) is almost ready to go live! This program will begin to target YouTubers more aggressively with the goal of having them sync their content to the LBRY network. The new process will allow them to claim their channel directly on the LBRY network during signup, detail the monthly LBC incentive based on subscriber counts and provide a sync status view, so they monitor the sync progress. Stay tuned for updates!

LBRY Social Media Updates

Twitter LBC Tip Bot

BitcoinTalk Official and Moderated Thread

We are in the beginning stages of gathering information to create a new and official LBRY Bitcointalk thread. There is an [unofficial one](#) out in the wild currently, but it was not started by LBRY Inc, nor is it moderated. The goal is to serve the Crypto community with another medium of discussion and collaboration. It will be a moderated thread which will have specific rules against the typical hyping / pump market talk as this type of banter is not something LBRY participates in, nor does it help the project mature.

Favorite Creators Contest in Discord

New Bounties Channel on Discord

Check out our new #bounties channel on [Discord](#). This is the place to go to find occasional mini-tasks to earn LBC as well as any questions you may have about LBRY bounties. Types of mini-tasks may include research, marketing tasks, and testing.

Meetups and College Campus Initiatives

LBRY.Community Contest Winners

The [LBRY.Community](#) contest from January wrapped up, and the winners were first announced and tipped on our Discord channel, congrats to all the winners! All entrants were given LBC Credits as a participation bonus and LBRY.Community is also giving out stickers and handbags to all participants and judges. Thanks again to @rouse and @coolguy3289 for coordinating! The next phase of LBRY.Community's plans are being discussed with our team.

New and updated LBRY FAQ Articles

We recently revamped and simplified our "[What is LBRY?](#)" FAQ, so it's a tad easier to digest for first time LBRY users.

The new [LBRY Basics](#) FAQ entry which will provide first-time (and existing) LBRY app users a better understanding of the various components of the app. It also explains what LBRY accounts are used for and stresses that all LBRY data, including your wallet where credits are stored, is only available on your computer and should be [backed up](#) accordingly.

We've also added FAQs which detail LBRY's [content policy](#) and [acceptable use policy](#). Thanks to @julie for her hard work on these!

Have an idea for a FAQ or want to help us improve the current ones, check out the code on our [GitHub page](#) for the lbry.com website.

Spec.ch Biz Dev

LBRY is actively looking for file sharing websites which could potentially build upon spec.ch's codebase or be developed alongside it. We have reached out to numerous candidates, held introductory meetings and will continue to research additional potential partnerships. We are looking for developers who share a vision that is culturally aligned with ours: supporting free speech and decentralized technology. Are you interested or know anyone that is? Feel free to reach out to Bill (@billbit on Discord) or via [email](#).

We are also actively looking for communities or websites that could make use of spec.ch's image sharing features. This includes researching plugins for applications like Wordpress that would make such an integration easier for users.

Babson College Update

On February 22, LBRY CEO Jeremy Kauffman and Growth Director Natalie Mitchell gave a business focused presentation on LBRY and blockchain technology to a group of college students in Professor [Steven Gordon](#)'s class at Babson College, a business school in Massachusetts. Natalie shared this feedback with the team:

"The presentation was really fantastic - which is to say, it turned into a conversation with the students, as well as some Babson faculty who were in attendance. All in attendance kept the very thoughtful questions flowing, which always makes for a fun time if you're the presenters! I'm happy to say that our time there sparked conversations with a few very bright minds who are interested in participating in our fledgling internship program, so that felt like a definite win.

The takeaway, for me, was clear: Students of business/economics are taking note of what is happening in the blockchain space, and they want to be a part of it. Higher education is following suit, moving quickly to offer coursework to prepare future business leaders for the work of further progressing the decentralized business model. It is an understatement to say that this is an exciting time to be working in tech. I can't wait to see what these students, and others, will end up contributing to the space."

Thanks for supporting LBRY - stay tuned for more news and updates! And if you haven't downloaded the [LBRY app](#) yet, what are you waiting for?

[← The Stand](#) [If you still haven't found what you're searching for...](#) [→](#)
Tom Zarebczan · · · ·

Tom discovered LBRY, as many have, through mining. His time spent in the LBRY Slack channels quickly grew his interest in the concept that was being developed, and the team doing the development. Tom found his place on the team providing top-notch support for (and driving the growth of) the LBRY user community, in addition to many other invaluable functions.

Tom holds a Bachelors in Computer Engineering from the New Jersey Institute of Technology, a Masters in Systems Engineering from Stevens Institute of Technology, and served his country proudly as a Civilian in the US Army for 7 years. When he's not monitoring LBRY Twitter, Reddit, Slack, and/or Discord looking for users in distress, Tom can be found doing geek-y stuff, or snowboarding in really cool places around the world.

- [Company](#)
 - [About](#)
 - [Blog](#)
 - [Roadmap](#)
 - [Shop](#)
 - [Team](#)
 - [Use LBRY](#)
 - [lbry.tv](#)
 - [Android](#)
 - [Linux](#)
 - [iOS](#)
 - [macOS](#)
 - [Windows](#)
 - [Social](#)
 - [Chat on Discord](#)
 - [Twitter](#)
 - [Reddit](#)
 - [Facebook](#)
 - [Telegram](#)
 - [Support](#)
 - [hello@lbry.com](#)
 - [Contact](#)
 - [Privacy](#)
 - [TOS](#)
 - [FAQ](#)
-
- [Free Speech Flag](#)
 - [Back to top](#)